

MAURICIO URETA VILLAGRA ARCHITECT.BOOK

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>website www.bloque.cl

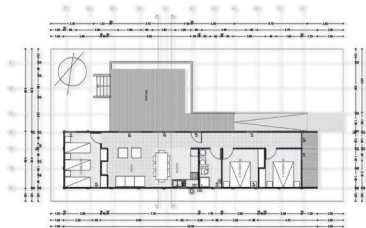
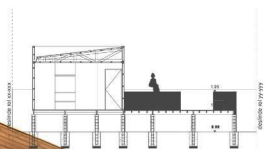
I - HOUSE.
ILOCA, CHILE.
AUTHOR OF ARCHITECTURAL DESIGN
& CONSTRUCTION.

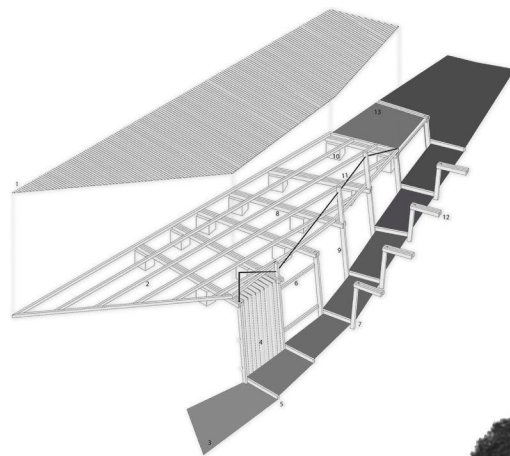
90MT2
Estimated budget \$35.000 USD

Architecture design
Interior design
Electrical and Sanitary layout design
Constructive details
Building Supervition

Software

Autocad
Allplan BIM
Photoshop
Illustrator
Cinema 4d





1. Plataformas (placa 2x4" esp. impregnado)
2. Columnas (placa 2x4" esp. impregnado en lecho)
3. Barandales (placa 2x4" esp. impregnado)
4. Escaleras (placa 2x4" esp. impregnado)
5. Escaleras (placa 2x4" esp. impregnado)
6. Escaleras (placa 2x4" esp. impregnado)
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13. Escaleras (placa 2x4" esp. impregnado)

Estacion Infernillo
Lipimavida, Chile
AUTHOR OF ARCHITECTURAL DESIGN
& CONSTRUCTION.

Viewpoint at Lipimavida beach, Chile. Project highly recognized and published in different media and architecture books internationally. I develop the project in all its stages, from conceptualization, design, 2D graphics, 3D visualizations and construction.

Softwares: Autocad, Allplan, Cinema 4D, Photoshop, Illustrator



'Lamp Project' for 'Jelling rocks protection, Denmark' contest developed in University of Talca (Chile) for the government of Denmark. Group development, in which I had the role of generating 2D graphics and 3D visualizations as key tools of the design for their conceptual and later constructive understanding.

Softwares: Autocad, Allplan, Cinema 4D, Photoshop, Illustrator



Retail design project for car brand 'Derco-Chile'. My role was the conceptual and formal design of the store, going through all the creative stages. Using 2D graphics and 3D tools for samples.

Softwares: Autocad, Allplan, Cinema 4D, Photoshop, Illustrator



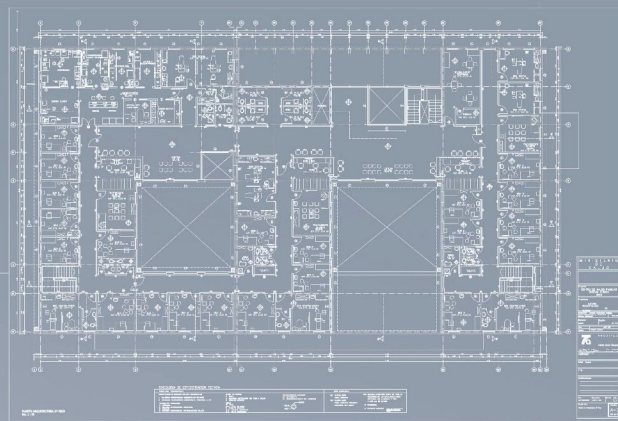
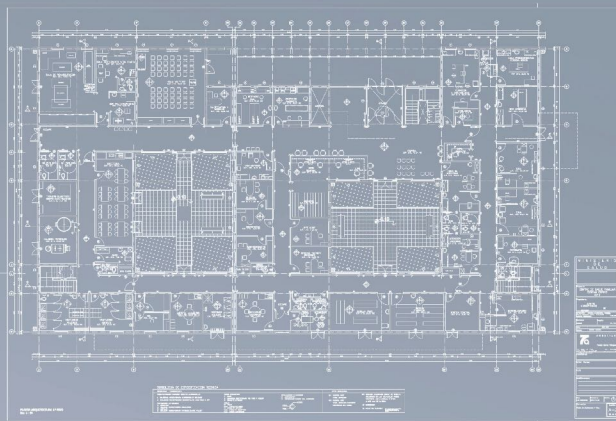
Health projects development for Curico city council, Government of Chile. Architect's work in multidisciplinary teams, responsible for the design and evaluation of the different constructions stages.
Use of graphic tools, 3D and videos for the visualizations and understanding of the design.

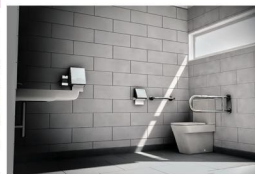
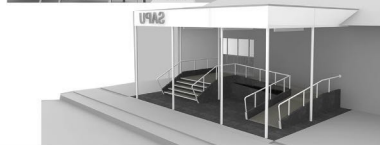
Softwares: Autocad, Allplan, Cinema 4D, Photoshop, Illustrator.

HOSPITAL ESTABLISHMENT
CURICO, CHILE
2016.

2.350 MT2

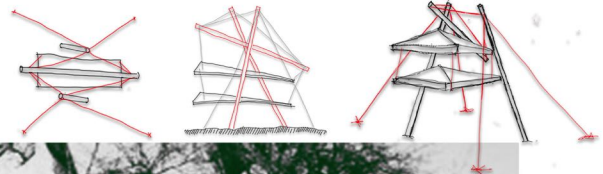
Titular Architect Cuncyl Curico, Chile.
Architecture design
Site Design
Inspection Building
Coordination





Examples of works and visualizations

Softwares:
BIM Allplan
Cinema 4D
Revit
Photoshop
Vray

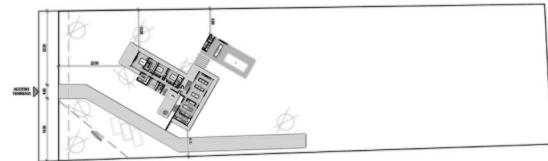


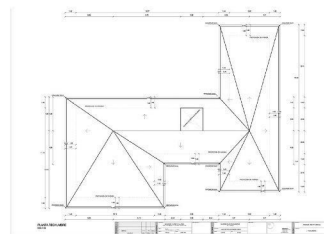
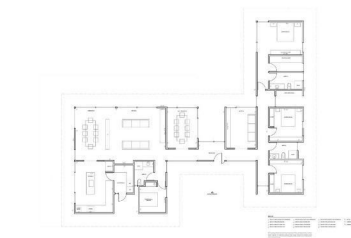
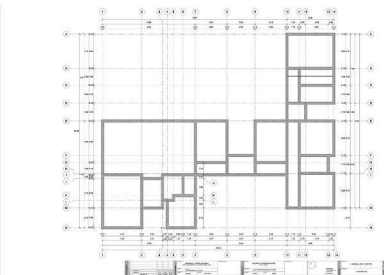
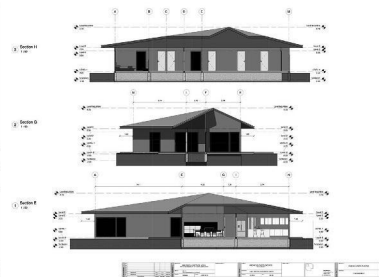
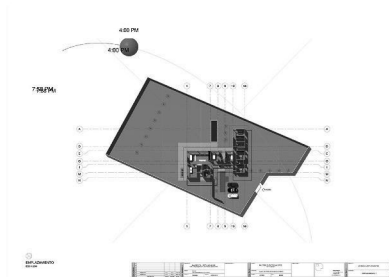
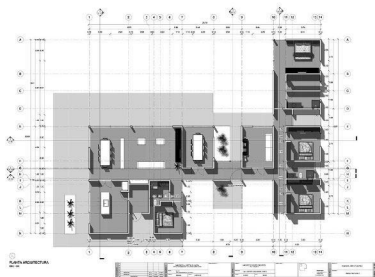
Winner of the experimental and minimal tensegrity for case of emergency in Chile.
University of Talca | 2005

z- HOUSE. 2021
AUTHOR ARCHITECTURAL DESIGN

205 MT2

Architecture design
 Interior design
 Electrical and Sanitary layout design
 Detail construction





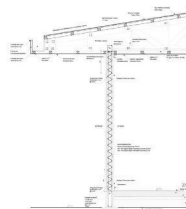
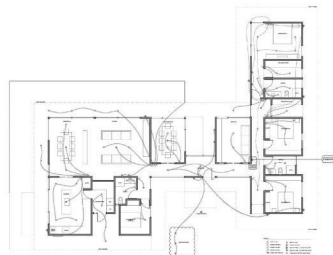
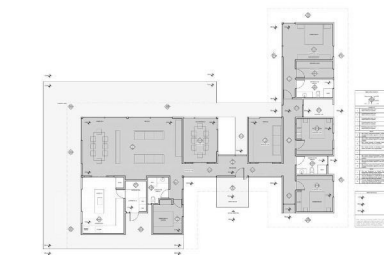
FUENTES - HOUSE
LOS GUINDOS, CHILE
AUTHOR OF ARCHITECTURAL DESIGN

262 MT2
 Estimated budget \$ 130.000 USD

Architecture design
 Interior design
 Electrical and Sanitary layout design
 Detail construction

Software

Autocad
 Revit
 Photoshop
 Illustrator



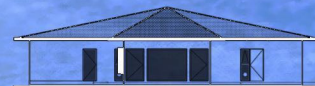
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		MAURICIO A. URETA VILLALBA PROYECTO DE INGENIERIA		MILNEID FLEITES GACERES PROYECTO DE INGENIERIA				VIVIENDA FUENTES	
		OBJETO		OBJETO				OBJETO	
		Elaboración de planos de obra		Elaboración de planos de obra				Elaboración de planos de obra	
		FECHA		FECHA				FECHA	
		2019-01-01		2019-01-01				2019-01-01	
		ESTADO		ESTADO				ESTADO	
		COMPLETADO		COMPLETADO				COMPLETADO	
		INDICADOR		INDICADOR				INDICADOR	
		2019-01-01		2019-01-01				2019-01-01	

T - HOUSE.
LOS GUINDOS, CHILE.
AUTHOR OF ARCHITECTURAL DESIGN
& CONSTRUCTION.

172 MT2
Estimated budget \$90.000 USD

Architecture design
Interior design
Electrical and Sanitary layout design
Detail construction
Landscaping

Software
Autocad
Revit
Photoshop
Illustrator



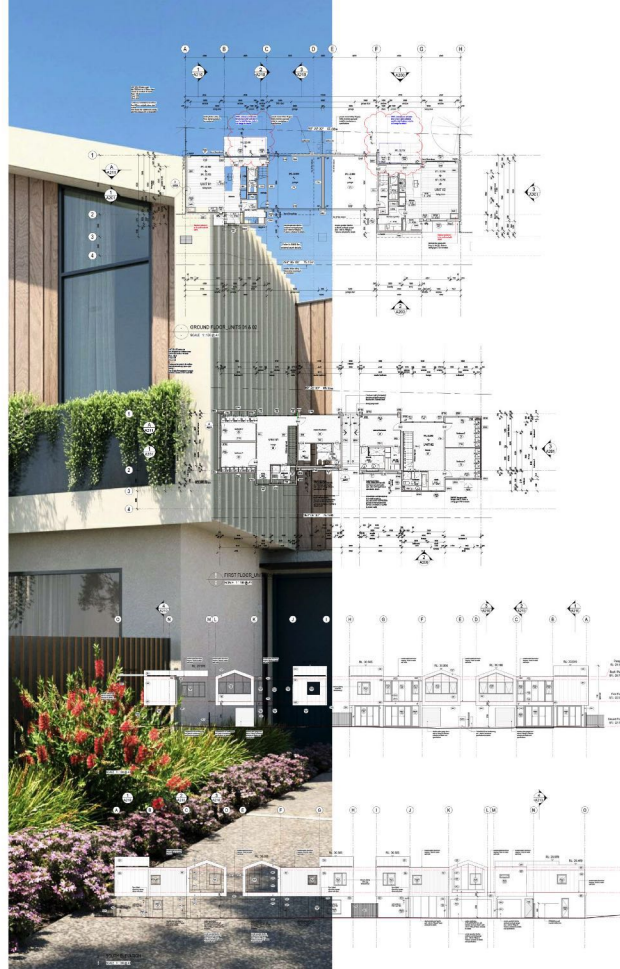


10 Edgar St
MELBOURNE, AUSTRALIA – WORK AT ACRD

Developed residential designs as part of the ACRD team. Produced Revit documentation, conducted feasibility studies, created 3D models and renderings using Revit and Enscape.

Software

Revit - Autocad - Photoshop - Illustrator - Enscape



**8 AMESBURY
14 ELIZABETH
ST_MELBOURNE,
AUSTRALIA – WORK AT
ACRD**

Developed residential designs
as part of the ACRD team.
Produced Revit documentation,
conducted feasibility studies,
created 3D models and
renderings using Revit and
Enscape.

Software

Revit - Autocad - Photoshop -
Illustrator - Enscape

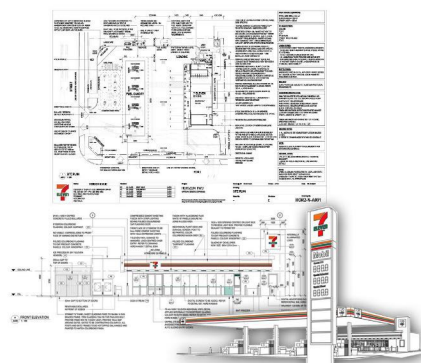
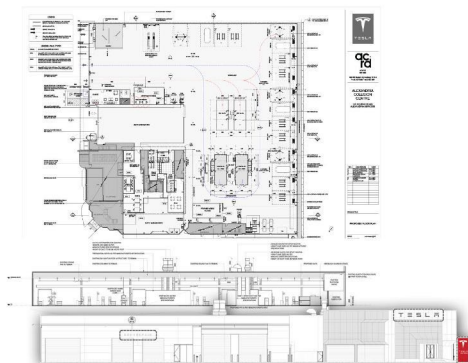
3 Edgar St
MELBOURNE, AUSTRALIA – WORK AT ACRD

Developed residential designs as part of the ACRD team. Produced Revit documentation, conducted feasibility studies, created 3D models and renderings using Revit and Enscape.

Software

Revit - Autocad - Photoshop - Illustrator - Enscape





PROJECTS DOCUMENTATIONS IN MELBOURNE, AUSTRALIA – WORK AT ACRD

At ACRD, I worked as part of the team responsible for drawing and developing technical documentation for projects with Carl's Jr., 7-Eleven, and Tesla. For Carl's Jr. and 7-Eleven, we used construction templates to create detailed technical and engineering drawings in Revit, ensuring accuracy and consistency throughout the project. For Tesla, I contributed to the remodeling of workshops and office spaces, assisting in the preparation of technical drawings to support the renovation process.

Software
Revit - Autocad - Photoshop - Illustrator - Enscape

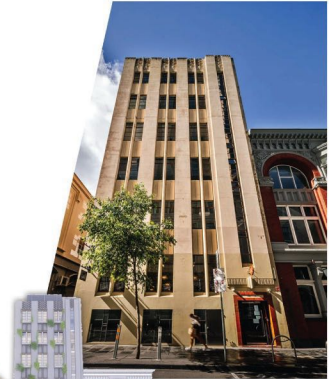
**141 Flinder Ln
MELBOURNE, AUSTRALIA
WORK AT ACRD**

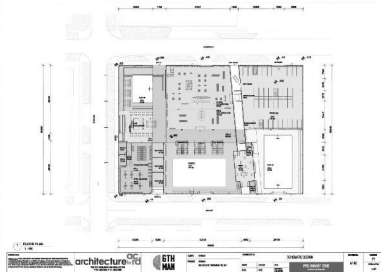
I contributed to the design concept development for the activation of a building in Flinders Lane, working closely with the team and clients during the initial stage. This process was conducted alongside heritage reports .

My role involved 3D modelling and rendering to visualise design concepts, supporting client presentations and informing early-stage decision-making.

Software

Revit - Autocad - Photoshop
Illustrator - Enscape





6TH MAN – CONCEPTUAL DESIGN DEVELOPMENT

Worked on the conceptual design phase of 6th Man as part of the ACRD team. Developed initial design concepts, produced Revit documentation, and created 3D models and renderings using Revit and Enscape. The project remained at the conceptual design stage.

Software

Revit
Autocad
Photoshop
Illustrator
Enscape

MAURICIO URETA VILLAGRA ARCHITECT.BOOK

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